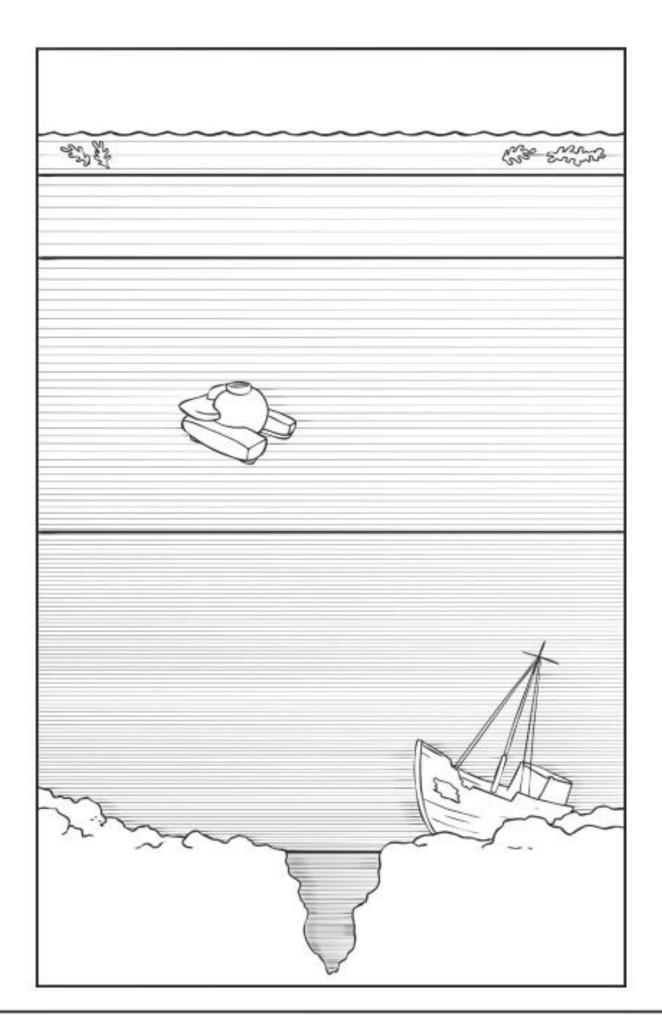
Creatures in the Layers of the Ocean

Layer	Animals
The Abyss There is no light whatsoever, so often creatures will not have eyes. They are likely to be small due to the pressure and will feed on dead matter from above.	











 Cut out the labels for the layers of the ocean and place them in order from the lowest to the highest layer. The first one has been done for you.

Midnight Zone

There is no light here, so most creatures have tiny eyes. Creatures often create their own light, to lure their prey and act as a defense. Other hunters'sit and wait'. Creatures tend to be slimy and slow moving.

Sunlight Zone

Sunlight allows plants to grow so plant feeders are found as well as fast swimming hunters. Fish tend to be sleeked bodied and muscly so they can catch their prey.

Twilight Zone

Due to lack of sunlight no plants grow here.

Some creatures feed by filtering the water
whilst others will graze. Others creatures
hunt and some will do this at speed.

The Abuss

There is no light whatsoever, so often creatures will not have eyes and are sometimes transparent. They are likely to be small due to the pressure of the water above. Creatures tend to move little, have very low metabolic rates and feed on dead matter from above.

2. Draw the creatures in the ocean layers picture.



Basket Star

(Starfish with tree like appearance that catches food matter in its net)



Sea Cucumber

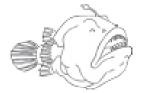
(Many tentacled creature

that crawls along the

sea floor to find food)

Amphipod

(See-through eyeless shrimp)



Angler fish

(Fish with light up bulb hanging in front of its face to attract prey)



Dolphin

(Warm blooded mammal that sometimes comes up for air)



Salmon

(Speedy fish that lives in salt and fresh water)



Viper Fish

(Waits for its prey to be lured by its glow)



Octopus

(8 legged creatures that searches and hunts for prey)



